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From AI to ML, from Logic to Probability

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Dr. Paul A. Bilokon

Imperial College London Kensington, London SW7 2AZ

Thalesians Ltd Level39, One Canada Square, Canary Wharf, London E14 5AB

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The Dartmouth Workshop

- In summer 1956 a group of researchers gathered at a workshop organised by John McCarthy, then a young Assistant Professor of Mathematics, at Dartmouth College in Hanover, New Hampshire.
- The attendees included:
 - Marvin Minsky (1927–2016)
 - Trenchard More
 - Nathaniel Rochester (1919–2001)
 - Oliver Selfridge (1926–2008)
 - Claude Shannon (1916–2001)
 - Herbert Simon (1916–2001)
 - Ray Solomonoff (1926–2009)
- The stated goal was ambitious:

The study is to proceed on the basis of the conjecture that every aspect of learning or any other feature of intelligence can, in principle, be so precisely described that a machine can be made to simulate it. An attempt will be made to find how to make machines use language, form abstractions and concepts, solve kinds of problems now reserved for humans, and improve themselves.

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Thus the field of Artificial Intelligence (AI) was born.



The term "Artificial Intelligence"

It was John McCarthy who coined the term Artificial Intelligence, which he defined as the science and engineering of making intelligent machines, especially intelligent computer programs.



Here we see him hosting a series of four simultaneous computer chess matches carried out via telegraph against rivals in Russia ten years later, in 1966.



The participants in 1956

Do you recognise them?



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The participants in 1956

Do you recognise them?



From left: Trenchard More, Nathaniel Rochester, Ray Solomonoff, Marvin Minsky, John McCarthy, Oliver Selfridge, and Claude Shannon.

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The participants reunited at the July 2006 AI@50 conference

Do you recognise them?



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The participants reunited at the July 2006 AI@50 conference

Do you recognise them?



From left: Trenchard More, John McCarthy, Marvin Minsky, Oliver Selfridge, and Ray Solomonoff.

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Scruffy AI and blocks world

- Marvin Minsky (1927–2016) was on the MIT faculty from 1958.
- Seymour Papert (1928–2016) joined the faculty in 1963.
- Minsky and Papert concentrated on

just getting systems to do interesting things — "scruffy AI". [HP15]

Their students worked on problems in limited domains,

> application areas not requiring a broad general knowledge. Successful examples included the domains of integral calculus, geometry, and algebra as well as a famous series of problems in the "blocks world", a simplified world consisting of some toy blocks sitting on a table. [HP15]

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| | Scruffy | | Probability | | | Q&A |
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- Terry Winograd (b. 1946) was at the time a PhD student of Seymour Papert.
- In 1968–70 he wrote SHRDLU [Win71, Win72], a program for understanding natural language.
- It conducted a simple dialog (via teletype) with a user about a blocks world shown on an early display screen (DEC-340 attached to a PDP-6 computer).



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Ever wondered how SHRDLU got its name? The answer is here: http://hci.stanford.edu/winograd/shrdlu/name.html

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The dialogue that was used as a SHRDLU demo

Person: PICK UP A BIG RED BLOCK. Computer: OK. (does it) Person: GRASP THE PYRAMID. Computer: I DON'T UNDERSTAND WHICH PYRAMID YOU MEAN. Person: FIND A BLOCK WHICH IS TALLER THAN THE ONE YOU ARE HOLDING AND PUT IT INTO THE → BOX Computer: BY "IT", I ASSUME YOU MEAN THE BLOCK WHICH IS TALLER THAN THE ONE I AM ↔ HOLDING. Computer: OK. (does it) Person: WHAT DOES THE BOX CONTAIN? Computer: THE BLUE PYRAMID AND THE BLUE BLOCK. Person: WHAT IS THE PYRAMID SUPPORTED BY? Computer: THE BOX. Person: HOW MANY BLOCKS ARE NOT IN THE BOX? Computer: FOUR OF THEM. Person: IS AT LEAST ONE OF THEM NARROWER THAN THE ONE WHICH I TOLD YOU TO PICK UP? Computer: YES, THE RED CUBE. Person: IS IT SUPPORTED? Computer: YES, BY THE TABLE. Person: CAN THE TABLE PICK UP BLOCKS? Computer: NO. Person: CAN A PYRAMID BE SUPPORTED BY A BLOCK? Computer: YES.

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Vision, mechanical manipulation, robotics

Their work was not all about simulation. Here Minsky is pictured with a physical system consisting of a video camera and a robotic arm used to manipulate a physical blocks world:



Further details of this work can be found in [MP71].

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Formal logic and LISP (i)

- John McCarthy came to MIT around the same time as Minsky.
- He advocated the use of formal logic in artificial intelligence.
- He invented LISP, and co-developed it with R. Bray
 - ton, D. Edwards, P. Fox, L. Hodes, D. Luckham, K. Maling, D. Park, S. Russell [McC60]:

A programming system called LISP (for LISt Processor) has been developed for the IBM 704 computer by the Artificial Intelligence group at M.I.T. The system was designed to facilitate experiments with a proposed system called the Advice Taker, whereby a machine could be instructed to handle declarative as well as imperative sentences and could exhibit "common sense" in carrying out its instructions. The original proposal [McC58] for the Advice Taker was made in November 1958. The main requirement was a programming system for manipulating expressions representing formalized declarative and imperative sentences so that the Advice Taker system could make deductions.

In the course of its development, the LISP system went through several stages of simplification and eventually came to be based on a scheme for representing the partial recursive functions of a certain class of symbolic expressions.

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McCarthy's work [McC60] was influenced by that of Allen Newell, J. Cliff Shaw and Herbert A. Simon on Logic Theorist [NS57], "the first artificial intelligence program" [Cre93], which would eventuall prove 38 of the first 52 theorems in Alfred North Whitehead's and Bertrand Russell's *Principia Mathematica* [WR10].

Formal logic and LISP (ii)

He made use of partial functions:

A partial function is a function that is defined only on part of its domain. Partial functions necessarily arise when functions are defined by computations because for some values of the arguments the computation defining the value of the function may not terminate.

Propositional expressions and predicates:

A propositional expression is an expression whose possible values are T (for truth) and F (for falsity). We shall assume that the reader is familiar with the propositional connectives \land ("and"), \lor ("or"), and \sim ("not")... A predicate is a function whose range consists of the truth values T and F.

 Conditional expressions, "a device for expressing the dependence of quantities on propositional quantities".

Recursive function definitions:

By using conditional expressions we can, without circularity, define functions by formulas in which the defined function occurs. For example, we write

$$n! = (n = 0 \rightarrow 1, T \rightarrow n \cdot (n-1)!)$$

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Formal logic and LISP (iii)

Finally, McCarthy made extensive use of Alonzo Church's λ -calculus, [McC60]:

It is usual in mathematics — outside of mathematical logic — to use the word "function" imprecisely and to apply it to forms such as $y^2 + x$. Because we shall later compute with expressions for functions, we need a distinction between functions and forms and a notation for expressing this distinction. This distinction and a notation for describing it, from which we deviate trivially, is given by Church [Chu41].

Let f be an expression that stands for a function of two integer variables. It should make sense to write f(3, 4) and the value of this expression should be determined. The expression $y^2 + x$ does not meet this requirement; $y^2 + x(3, 4)$ is not a conventional notation and if we attempted to define it we would be uncertain whether its value would turn out to be 13 or 19. Church calls an expression like $y^2 + x$ a form. A form can be converted into a function if we can determine the correspondence between the variables occurring in the form and the ordered list of arguments of the desired function. This is accomplished by Church's λ -notation.

If \mathcal{E} is a form in variables x_1, \ldots, x_n , then $\lambda((x_1, \ldots, x_n), \mathcal{E})$ will be taken to be the function of n variables whose value is determined by substituting the arguments for the variables x_1, \ldots, x_n in that order in \mathcal{E} and evaluating the resulting expression. For example, $\lambda((x, y), y^2 + x)$ is a function of two variables, and $\lambda((x, y), y^2 + x)(3, 4) = 19$.

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Criticism of the Logistic Approach

Minsky was critical of the use of logic for representing knowledge. In an appendix to a widely disseminated preprint of [Min75], entitled *Criticism* of the Logistic Approach, which was removed from the published version. Minsky wrote:

Because logicians are not concerned with systems that will later be enlarged, they can design axioms that permit only the conclusions they want. In the development of intelligence, the situation is different. One has to learn which features of situations are important, and which kinds of deductions are not to be regarded seriously.

- Thus McCarthy's approach diverged from Minsky's and in 1963 McCarthy left MIT to start the Stanford Artificial Intelligence Laboratory. [HP15]
- As an alternative to formal logic, Minsky advocated an approach based on frames [Min75].
- Minsky's approach wasn't without its critics either, but...

Widely criticized as a trivial combination of semantic nets [Ric56] and object-oriented programming [DMN70, BDMN73], Minsky's frames paper served to place knowledge representation as a central issue for AI. [MMH98, p. 23]

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Early artificial neural networks

Artificial neural networks are not a new idea: they originate from earlier work [PK05, Section 1.4]:

- As early as 1873, researchers such as the logician Alexander Bain [Bai73] and psychologist William James [Jam90] were imagining man-made systems based on neuron models.
- Warren McCulloch and Walter Pitt showed that neurons were Turing-capable and developed a logical calculus of ideas immanent in nervous activity [MP43], which Stephen Cole Kleene recognised as related to finite automata [Kle56].
- Donald Olding Hebb considered the role of the neurons in learning and developed a learning rule based on reinforcement to strengthen connections from important inputs
 — Hebbian learning [Heb49]. Hebb stated what would become known as Hebb's postulate:

When an axon of cell A is near enough to excite a cell B and repeatedly or persistently takes part in firing it, some growth process or metabolic change takes place in one or both cells such that A's efficiency, as one of the cells firing B, is increased.

According to [Med98],

From a neurophysiological perspective, Hebbian learning can be described as a time-dependent, local, highly interactive mechanism that increases synaptic efficacy as a function of pre- and post-synaptic activity.

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Connectionist versus symbolic/structural AI

- Belmont G. Farley and Wesley A. Clark [FC54] and Nathaniel Rochester, John H. Holland, L. H. Haibt and W. L. Duda [RHHD56] simulated Hebbian networks — interconnected networks of simple units — on computers.
- Hebb also introduced the term connectionism, which would later be used to describe the approaches to UI based on interconnected networks of simple units.
- Other approaches to UI, such as those pioneered by Minsky, Papert and McCarthy may be described as structural or symbolic.

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The perceptron

- Working on pattern classification, Frank Rosenblatt (1928–1971) of the Cornell Aeronautical Laboratory invented the perceptron [Ros57, Ros60].
- It was first implemented on IBM 704 and then as a custom-built machine, the Mark I Perceptron.
- That machine had an array of 400 photoresistors, randomly connected to the "neurons". The weights were encoded in potentiometers and weight updates were carried out by electric motors [Cor60, Bis07].
- Around the same time another early feedforward neural network algorithm was produced by Bernard Widrow and his first PhD student, Ted Hoff: the least mean squares (LMS) algorithm, also known as the Widrow–Hoff rule [WH60].
- In the next year, 1961, Widrow and his students developed the earliest learning rule for feedforward networks with multiple adaptive elements: the Madaline Rule I (MRI) [Wid62].
- Applications of LMS and MRI were developed by Widrow and his students in fields such as pattern recognition, weather forecasting, adaptive control, and signal processing. The work by R. W. Lucky and others at Bell laboratories led to first applications to adaptive equalisation in high-speed modems and adaptive echo cancellers for long-distance telephone and satellite circuits.

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Mark I Perceptron (i)



The Mark I Perceptron on exhibition at the National Museum of History and Technology, March 1968.

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Mark I Perceptron (ii)

According to the manual [Cor60],

The Mark I Perceptron is a pattern learning and recognition device. It can learn to classify plane patterns into groups on the basis of certain geometric similarities and differences. Among the properties which it may use in its discriminations and generalizations are position in the retinal field of view, geometric form, occurrence frequency, and size.

If, of the many possible bases of classification, a particular one is desired, it can generally be transferred to the perceptron by a forced learning session or by an error correction training process. If left to its own resources the perceptron can still divide up into classes the patterns presented to it, on a classification basis of its own forming. This formation process is commonly referred to as spontaneous learning.

The Mark I is intended as an experimental tool for the direct study of a limited class of perceptrons. It is sufficiently flexible in configuration and operation to serve as a model for any of a large number of perceptrons possessing a single layer of non-cross-coupled association units.

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The rise and fall of the perceptron (i)

During a 1958 press conference, Rosenblatt made rather strong statements that were reported by The New York Times as follows:

WASHINGTON, July 7 (UPI) — The Navy revealed the embryo of an electronic computer today that it expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence.

- These comments caused skepticism among some researchers.
- In 1969, Minsky and Papert published Perceptrons: An introduction to computational geometry [MP69]. The book used mathematics, notably topology and group theory, to prove some results about the capabilities and limitations of simple networks of perceptrons.
- It contained some positive, but also negative results:
 - A single perceptron is incapable of implementing some predicates, such as the XOR logical function.
 - Predicates such as parity and connectedness also cause serious difficulties for perceptrons.

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The rise and fall of the perceptron (ii)

The publication of the book led to the "XOR affair" [Dek13]:

the story that circulates goes like this: "Marvin Minsky, being a proponent of structured AI, killed off the connectionism approach when he co-authored the now classic tome, Perceptrons. This was accomplished by mathematically proving that a single layer perceptron is so limited it cannot even be used (or trained for that matter) to emulate an XOR gate. Although this does not hold for multi-layer perceptrons, his word was taken as gospel, and smothered this promising field in its infancy."

Marvin Minsky begs to differ, and argues that he of course knew about the capabilities of artificial neural networks with more than one layer, and that if anything, only the proof that working with local neurons comes at the cost of some universality should have any bearing.

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- Indeed, the earlier work of Warren McCulloch and Walter Pitts [MP43] had already shown that neural networks were Turing capable.
- Critics of the 1969 book posed other arguments that its publication, either intentionally or unintentionally, led to a decline in neural networks research for a decade.

The rise and fall of the perceptron (iii)

In his review of the book's 1988 expanded edition, Jordan B. Pollack, a proponent of connectionism, writes [Pol89] that

Minsky and Papert surrounded their 1969 mathematical tract with fairly negative judgements and loaded terms, such as the following quotes, which have been used as evidence [DD88, RZ85] that they actually intended to stifle research on perceptron-like models.

- Perceptrons have been widely publicized as "pattern recognition" or "learning" machines and as such have been discussed in a large number of books, journal articles, and voluminous "reports". Most of this writing... is without scientific value. (p. 4)
- We do not see that any good can come of experiments which pay no attention to limiting factors that will assert themselves as soon as the small model is scaled up to a usable size. (p. 18)
- [We] became involved with a somewhat therapeutic compulsion: to dispel what we feared to be the first shadows of a "holistic" or "Gestalt" misconception that would threaten to haunt the fields of engineering and artificial intelligence... (p. 20)
- There is no reason to suppose that any of these virtues carry over to the many layered version. Nevertheless, we consider it to be an important research problem to elucidate (or reject) our intuitive judgement that the extension is sterile. (p. 231)

The rise and fall of the perceptron (iv)

Pollack continues:

Despite these pronouncements, in 1988, Minsky and Papert wish to deny their responsibility, or, at least, their intentionality, in bringing about the decade-long connectionist winter:

One popular version is that the publication of our book so discouraged research on learning in network machines that a promising line or research was interrupted. Our version is that progress had already come to a virtual halt because of the lack of adequate basic theories. (p. xii)

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The rise and fall of the perceptron (v)

Pollack argues that

the real problem which terminated the research viability of perceptron-like models was the problem of scaling. Minsky and Papert asserted that as such learning models based on gradient descent in weight space were scaled up, they would be impractical due to local minimal extremely large weights and a concurrent growth in convergence time.

So, were they responsible for killing Snow White? No, since intention and action are separable, they were no more responsible than Bill, who, intending to kill his uncle, is "so nervous and excited [when driving] that he accidentally runs over and kills a pedestrian, who happens to be his uncle" [Sea80] If Minsky and Papert did not intend to stifle the field of neural networks, then, perhaps, they would act in accordance with their new motto: "We see no reason to choose sides" (p. xiv).

but agrees that

Perceptrons, and its authors, certainly have their places assured in history.



Connectionist winter

- Whatever the reason, neural networks became unpopular in the 1970s and few research groups continued research in this subject.
- Stephen Grossberg developed a self-organising neural network model known as Adaptive Resonance Theory (ART) [Gro76a, Gro76b].
- Teuvo Kohonen worked on matrix-associative memories [Koh72] and self-organisation of neurons into topological and tonotopical mappings of their perceived environment [Koh82, Koh88].

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The discovery of backpropagation

- In 1971 Paul John Werbos developed a method of training multilayer neural networks through backpropagation of errors. It was described in his 1974 PhD thesis at Harvard University Beyond Regression: New Tools for Prediction and Analysis in Behavioral Sciences [Wer74]. This work later appeared in extended form in his book The Roots of Backpropagation [Wer94]. See also [Wer90].
- This was a major extension of feedforward neural networks beyond the MRI rule of [Wid62].
- The backpropagation technique was rediscovered by D. B. Parker in 1985 and appeared in his technical report at MIT [Par85].
- At around the same time, during his PhD, in 1985, Yann LeCun proposed and published (at first, in French) a different version of the backpropagation algorithm [LeC88].
- This work received little attention until backpropagation was refined and popularised by David E. Rumelhart, Geoffrey E. Hinton, and Ronald J. Williams [RHW86].
- Backpropagation made it feasible to train multilevel neural networks with high degrees of nonlinearity and with high precision. See [WL90] for a review and example applications.

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The Hopfield network

- In 1982 John Hopfield [Hop82] invented the associative neural network, now known as the Hopfield network.
- Hopfield's focus was on the collective action of the network and not of the individual neurons.
- Hopfield networks serve as content-addressable ("associative") memory systems with binary threshold nodes.
- They are guaranteed to converge to a local minimum, but may sometimes converge to a false pattern (wrong local minimum) rather than the stored pattern (expected local minimum).
- Hopfield modeled the functioning of the neural network as an energy minimisation process.
- The discovery of backpropagation and the Hopfield network rekindled interest in neural networks and revived this research area. For more detailed history, see [PK05, WL92].



The resurgence of AI as ML, deep learning

- The recent resurgence of Artificial Intelligence (AI) as Machine Learning (ML) was facilitated by advances in artificial neural networks.
- A deep neural network (DNN) [GBC17] is an artificial neural network (ANN) with multiple hidden layers between the input and output layers. Such networks can model complex nonlinear relationships.
- Backpropagation is a major ingredient in making much work with deep neural networks feasible.
- Contributions by Geoffrey E. Hinton and others [Hin89, HS06, HOT06, Hin07] have enabled the pre-training of multilayer feedforward neural networks one layer at a time, treating each layer in turn as an unsupervised restricted Boltzmann machine, then fine-tuning it using supervised backpropagation.
- This along with advances in software and hardware has made it computationally feasible to train and apply DNNs.
- Applications of DNNs deep learning has been at the core of the renewed interest in machine learning.

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AI versus ML



Nidhi Chappell, Intel

Al is basically the intelligence — how we make machines intelligent, while machine learning is the implementation of the compute methods that support it. The way I think of it is: Al is the science and machine learning is the algorithms that make the machines smarter. So the enabler for Al is machine learning.

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ML and probability theory

- Modern books on machine learning [HTF11, GBC17] introduce probability theory as one of its foundations.
- In [GBC17], Section 3.1, Why Probability?, the following justification is given:

Many branches of computer science deal mostly with entities that are entirely deterministic and certain. A programmer can usually safely assume that a CPU will execute each machine instruction flawlessly. Errors in hardware do occur but are rare enough that most software applications do not need to be designed to account for them. Given that many computer scientists and software engineers work in a relatively clean and certain environment, it can be surprising that machine learning makes heavy use of probability theory.

Machine learning must always deal with uncertain quantities and sometimes stochastic (nondeterministic) quantities. Uncertainty and stochasticity can arise from many sources. Researchers have made compelling arguments for quantifying uncertainty using probability since at least the 1980s. Many of the arguments presented here are summarized from or inspired by [Pea88].

Nearly all activities require some ability to reason in the presence of uncertainty. In fact, beyond mathematical statements that are true by definition, it is difficult to think of any proposition that is absolutely true or any event that is absolutely guaranteed to occur.

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Random experiment and the sample space

- A random experiment \mathcal{E} is an experiment such that
 - all possible distinct outcomes of the experiment are known in advance;
 - 2 the actual outcome of the experiment is not known in advance with certainty;
 - 3 the experiment can be repeated under identical conditions.
- The sample space, Ω, is the set of all possible outcomes of a random experiment.

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- A subset $A \subseteq \Omega$ of the sample space is referred to as an event.
- The empty set $\emptyset \subseteq \Omega$ is referred to as the **impossible event**.
- The sample space itself, Ω ⊆ Ω, is referred to as the certain event.

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Example of a random experiment

- The random experiment \mathcal{E} consists in a single toss of an unbiased coin.
- The possible outcomes of this experiment are:
 - $\omega_1 =$ "heads",
 - ω₂ = "tails".
- The sample space is thus $\Omega = \{\omega_1 = \text{``heads''}, \omega_2 = \text{``tails''}\}.$
- There are exactly *four* events $-2^{|\Omega|} = 2^2 = 4$ subsets of Ω :
 - $H = \{\omega_1\} =$ "heads (obverse) comes up";
 - $T = \{\omega_2\} =$ "tails (reverse) comes up";
 - $\emptyset = \{\}$ = "nothing comes up" if we *do* perform the experiment \mathcal{E} , this will *never* occur, so this is indeed the **impossible event**;
 - Ω = {ω₁, ω₂} = "either heads or tails comes up" if we *do* perform the experiment *E*, this is *guaranteed* to occur, so this is indeed the certain event (we disregard the possibility of the coin landing on its edge the third side of the coin; otherwise we'd need a separate outcome in Ω to model this possibility).

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The classical interpretation of probability

- Let *A* be an event associated with an experiment *E* so that *A* either occurs or does not occur when *E* is performed.
- Assume that Ω is finite.
- Furthermore, assume that all outcomes in Ω are equally likely.
- Denote by M(·) the number of outcomes in an event; thus M(A) is the number of outcomes in A, M(Ω) the number of outcomes in Ω.
- Then the probability of A is given by

$$\mathbb{P}(\mathsf{A}) = \frac{\mathsf{M}(\mathsf{A})}{\mathsf{M}(\Omega)}.$$

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The classical interpretation of probability: an example

- Let us continue our example where the random experiment \mathcal{E} consists in a single toss of an unbiased coin.
- For the event $H = \{\omega_1\}$, according to the classical interpretation of probability,

$$\mathbb{P}(H) = \frac{M(H)}{M(\Omega)} = \frac{1}{2}.$$

- But what if Ω is not finite?
- And what if the coin is *biased*?

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The frequentist interpretation of probability

- Let A be an event associated with an experiment & so that A either occurs or does not occur when & is performed.
- Consider a superexperiment \mathcal{E}^{∞} consisting in an infinite number of independent performances of \mathcal{E} .
- Let N(A, n) be the number of occurrences of A in the first n performances of \mathcal{E} within \mathcal{E}^{∞} .
- Then the probability of A is given by

$$\mathbb{P}[A] = \lim_{n \to \infty} \frac{N(A, n)}{n}.$$

- This interpretation of probability is known as the long-term relative frequency (LTRF) (or frequentist, or objectivist) [Wil01, page 5].
- The claim is that, in the long term, as the number of trials approaches infinity, the relative frequency will converge *exactly* to the true probability.
- It requires that the probabilities be estimated from samples.
- Unknown quantities, such as means, variances, etc., are considered to be *fixed* but unknown.

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| | | Probability | | | Q&A |
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Question

Can you use the frequentist interpretation of probability to compute the probability of the existence of extraterrestrial life?



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Bayesian interpretation of probability

- In Bayesian (subjectivist, epistemic, evidential) interpretation, the probability of an event is the degree of belief that that event will occur.
- This degree of belief can be determined on the basis of
 - empirical data,
 - past experience, or
 - subjective plausibility.
- Bayesian probability can be assigned to any statement, whether or not a random experiment is performed.
- Unknown quantities, such as means, variances, etc., are regarded to follow a probability distribution, which expresses our degree of belief about that quantity at a particular time.

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On arrival of new information, the degree of belief can be updated.

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The axiomatic interpretation of probability

- Andrey Nikolaevich Kolmogorov (1903–1987): "The theory of probability as a mathematical discipline can and should be developed from axioms in exactly the same way as Geometry and Algebra." [Kol33]
- Kolmogorov's axioms of probability:
 - First axiom: For any event E, $\mathbb{P}[E] \in \mathbb{R}$, $\mathbb{P}[E] \ge 0$. (The assumption of finite measure.)
 - **Second axiom**: $\mathbb{P}\left[\Omega\right] = 1$. (The assumption of unit measure.)
 - **Third axiom**: For any countable collection of disjoint events $E_1, E_2, ..., \mathbb{P}[\bigcup_{i=1}^{\infty} E_i] = \sum_{i=1}^{\infty} \mathbb{P}[E_i]$. (The assumption of σ -additivity.)
- Consistency:
 - The LTRF and Bayesian interpretations motivated Kolmogorov's axioms and are consistent with them.
 - The LTRF interpretation reappears in the axiomatic interpretation as a theorem the Strong Law of Large Numbers.

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The axioms describe how probability behaves, not what probability is... Or is Kolmogorov saying that what probability is is defined by the way it behaves? ("When I see a bird that walks like a duck and swims like a duck and quacks like a duck, I call that bird a duck." — Indiana poet James Whitcombe Riley, around 1916.)

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History: Andrey Nikolayevich Kolmogorov (1903–1987)



Andrey Nikolaevich Kolmogorov was one of the founders of modern (measure-theoretic) probability theory. Its foundational axioms, often referred to as Kolmogorov axioms, first appeared in a German monograph entitled *Grundbegriffe der Wahrscheinlichkeitrechnung* in the *Ergebnisse der Mathematik* in 1933 [Kol33]. A Russian translation by G. M. Bavli was published in 1936, which was used to produce an English translation [Kol56]

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Consequences of the axioms

- **Null empty set**: $\mathbb{P}[\emptyset] = 0$.
- **Complement rule**: for any event A, $\mathbb{P}[A^c] = 1 \mathbb{P}[A]$.
- **Difference rule**: for any events A, B, if $A \subseteq B$, $\mathbb{P}[B \setminus A] = \mathbb{P}[B] \mathbb{P}[A]$.
- **Monotonicity rule**: for any events A, B, if $A \subseteq B$, then $P[A] \leq P[B]$.
- The upper bound on probability is 1: for all A, $\mathbb{P}[A] \leq 1$.
- Inclusion-exclusion rule: for any events *A*, *B*, $P[A \cup B] = \mathbb{P}[A] + \mathbb{P}[B] - \mathbb{P}[A \cap B].$
- **Bonferroni inequality**: for any events $\mathbb{P}[A \cup B] \leq P[A] + P[B]$.
- Continuity property: If the events A_1, A_2, \ldots satisfy $A_1 \subseteq A_2 \subseteq \ldots$ and $A = \bigcup_{i=1}^{\infty} A_i$, then $\mathbb{P}[A_i]$ is increasing and $\mathbb{P}[A] = \lim_{i \to \infty} \mathbb{P}[A_i]$. If the events B_1, B_2, \ldots satisfy $B_1 \supseteq B_2 \supseteq \ldots$ and $B = \bigcap_{i=1}^{\infty} B_i$, then $\mathbb{P}[B_i]$ is decreasing and $\mathbb{P}[B] = \lim_{i \to \infty} \mathbb{P}[B_i]$.
- **Borel–Cantelli Lemma**: For any events $A_1, A_2, ..., \text{ if } \sum_{i=1}^{\infty} \mathbb{P}[A_i] < \infty$, then $\mathbb{P}[\bigcap_{i=1} \bigcup_{j=i} A_j] = 0.^1$
- The rest of probability theory!

¹The event $\mathbb{P}\left[\bigcap_{i=1} \bigcup_{j=i} A_j\right]$ is sometimes referred to as "A_i infinitely often" or as the limit superior of the A_i, lim sup_{i \rightarrow A_i} A_i.

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Frequentist vs Bayesian interpretation of probability

- The frequentist approach is (arguably) *objective*.
- The Bayesian approach is (arguably) *subjective*.
- The frequentist approach uses only *new data* to draw conclusions.
- The Bayesian approach uses both new and past data, and belief, to draw conclusions.

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Probability theorists or logicians?

- On the face of it, probability theory developed independently of logic...
- However, some of the great probability theorists of the 20th century either started off, or became logicians!
- Andrey Nikolayevich Kolmogorov wrote On the principle of the excluded middle in 1925 On the Interpretation of Intuitionistic Logic [Kol32] in 1931, before many of his probability-theoretic papers, and around the same time as Grundbegriffe der Wahrscheinlichkeitsrechnung [Kol33].
- Kolmogorov would later in 1953 worked on the generalisation of the concept of algorithm [Kol53].
- He was Head of the Mathematical Logic Group (Kafedra) at Moscow State University from 1980 until the end of his life in 1978.
- Norbert Wiener's PhD thesis completed at Harvard University in 1913 was entitled A comparison Between the Treatment of the Algebra of Relatives by Schroeder and that by Whitehead and Russell [Wie13] and his supervisors were the philosopher Karl Schmidt and Josiah Royce, the latter being among the founding fathers of the Harvard school of logic, Boolean algebra, and foundations of mathematics.

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Stochastic processes

- Probability space: $(\Omega, \mathcal{F}, \mathbb{P})$, where Ω is a set, \mathcal{F} is a σ -algebra of its subsets and \mathbb{P} is a measure on (Ω, \mathcal{F}) such that $\mathbb{P}(\Omega) = 1$
- **Real-valued random variable** *X*: an $(\mathcal{F}, \mathcal{B}\mathbb{R})$ -measurable function $X : \Omega \to \mathbb{R}$
- Law of the random variable X: the image measure of \mathbb{P} under X, $\mathbb{P}_X : \mathbb{R} \to [0, 1]$, $\mathbb{P}_X(B) := \mathbb{P} \circ X^{-1}(B)$
- Stochastic process X: a parametrised (by some indexing set T representing time) collection of random variables, $\{X_t\}_{t \in T}$, defined on $(\Omega, \mathcal{F}, \mathbb{P})$ and assuming values in the same measurable space
- Can also be viewed as a random variable on $(\Omega, \mathcal{F}, \mathbb{P})$ taking values in $(C(T, S), \mathcal{B}C(T, S))$
- Law of the stochastic process X: the pushforward probability measure $\mathbb{P} \circ X^{-1} : \mathcal{B}(C[T, S]) \to [0, 1]$

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Brownian motion and Wiener measure

- Brownian motion: the stochastic process W such that
 - *W*₀ = 0
 - $t \mapsto W_t$ a.s. everywhere continuous
 - independent increments with $W_t W_s \sim N(0, t s)$
- Wiener measure is the law of W
- The Wiener measure of a basic point-open set of continuous functions from [0, 1] to \mathbb{R} , i.e. a set of the form $\{f \mid a_i < f(t_i) < b_i, 0 = t_0 < t_1 < \ldots, < t_n = 1\}$, is given by

$$\frac{1}{\sqrt{\pi^n \prod_{i=1}^n (t_i - t_{i-1})}} \int_{a_1}^{b_1} \dots \int_{a_n}^{b_n} e^{\sum_{j=1}^n \frac{(x_j - x_{j-1})^2}{t_j - t_{j-1}}} dx_n \dots dx_1,$$

where $x_0 := 0$.

- Brownian motion was studied extensively by Albert Einstein and its law was constructed by Norbert Wiener [Wie23]
- Probably the most important stochastic process, a paradigmatic martingale
- Ubiquitous in stochastic analysis [Øks10, KS91] and mathematical finance [Shr04]

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History: Norbert Wiener (1894–1964)



Norbert Wiener produces the first construction of the law of the Brownian motion and publishes it in 1923 [Wie23]

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The trajectories of the Brownian motion

- The following graph shows three trajectories or realisations of W
- \blacksquare Each trajectory corresponds to a particular $\omega \in \Omega$
- We shall assume T = [0, 1]



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Brownian motion as the limit of the symmetric random walk

For $n \in \mathbb{N}^*$, let

 $X_n = \begin{cases} +1, & \text{with probability } \frac{1}{2}, \\ -1, & \text{with probability } \frac{1}{2}, \end{cases}$

thus each X_n is a Bernoulli random variable

• Let $Y_0 := 0$ and, for $n \in \mathbb{N}^*$, let $Y_n := \sum_{i=1}^n X_i$

- We have thus constructed a real-valued discrete time stochastic process Y_n. This process is called a symmetric random walk
- For a given $N \in \mathbb{N}^*$, define the stochastic process *Z*, which we shall refer to as the scaled symmetric random walk: $Z_t^{(N)} = \frac{1}{\sqrt{N}} Y_{Nt}$ for all $t \in \{0, \frac{1}{N}, \frac{2}{N}, \dots, \frac{N}{N}, \frac{N+1}{N}, \dots\} =: T^{(N)}$, i.e. such *t* that make *Nt* a nonnegative

all $t \in \{0, \frac{1}{N}, \frac{1}{N}, \dots, \frac{N}{N}, \frac{N}{N}, \dots\} =: I^{(N)}$, i.e. such t that make Nt a nonnegative integer, ensuring that Y_{Nt} is well defined

We can turn Z^(N) into a continuous time stochastic process by means of linear interpolation: for t ∈ [0, +∞), define

$$\hat{W}_t^{(N)} := Z_{\frac{n}{N}}^{(N)} + \left(t - \frac{n}{N}\right) \left[Z_{\frac{n+1}{N}}^{(N)} - Z_{\frac{n}{N}}^{(N)} \right],$$

where $n \in \mathbb{N}^0$ is such that $\frac{n}{N} \le t < \frac{n+1}{N}$ (clearly it is unique, so $\hat{W}_t^{(N)}$ is well defined). One can prove, using the CLT, that, for s, $t \in [0, +\infty)$, s < t, the distribution

of $\hat{W}_t^{(N)} - \hat{W}_s^{(N)}$ approaches normal with mean 0 and variance t - s as $N \to +\infty$

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The trajectories of the symmetric random walk



Several sample paths of the scaled symmetric random walk process, $\hat{W}^{(N)}$, generated using different arrays of random variates (each sample path corresponds to a different $\omega \in \Omega$) and different values of *N*. The time is restricted to [0, 1].

Image: A matrix A

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Brownian motion and the heat equation (and other PDEs)

- Let u(x, t) be the temperature at location x at time t.
- The heat equation is given by

$$\frac{\partial}{\partial t}u(x,t)=\frac{1}{2}\Delta_{x}u(x,t).$$

It can be written in terms of Brownian motion using the Feynman-Kac formula:

$$u(x,t) = \mathbb{E}\left[u(W_t + x, 0)\right].$$



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Aleatory versus epistemic uncertainty

Let us start with a quote from a paper on reliability engineering by Der Kiureghian and Ditelvsen [DKD07]:

> While there can be many sources of uncertainty, in the context of modeling, it is convenient to categorize the character of uncertainties as either aleatory or epistemic. The word aleatory derives from the Latin "alea", which means the rolling of dice. Thus, an aleatoric uncertainty is one that is presumed to be the intrinsic randomness of a phenomenon. Interestingly, the word is also used in the context of music, film and other arts, where a randomness or improvisation in the performance is implied. The word epistemic derives from the Greek "episteme", which means knowledge. Thus, an epistemic uncertainty is one that is presumed as being caused by lack of knowledge (or data)

- Domain theorists are usually concerned with epistemic uncertainty: e.g. the "approximate" or "partial" reals [a, b] ∈ IR, a < b, represent the partial knowledge about some perfect real r ∈ [a, b] ⊆ IR at a given stage of the computation [Sco70a, AJ94, ES98]. However, the probabilistic power domain can handle both kinds of uncertainty</p>
- Probability theorists, as we shall see, are concerned with both kinds of uncertainty. How they handle them depends on their interpretation of probability

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Classical probability theory incorrectly propagates ignorance

- If probability theory can express both aleatory and epistemic uncertainty, why bother with domain theory?
- Under Laplace's Principle of Insufficient Reason, the uncertainty about a parameter must be modelled with a uniform distribution, assigning equal probabilities to all possibilities. Bayesians refer to these as uninformative priors, not very informative priors, etc.
- Surely the assertion "The value of X lies in the interval [a, b] (but its probability distribution is unknown)" contains strictly less information than "The value of X is uniformly distributed on [a, b]"?
- Inability to distinguish between the two in classical probability theory leads to problems, as described by Ferson and Ginzburg [FG96]:
 - Classical probability theory incorrectly propagates ignorance
 - Second-order Monte Carlo methods require unjustified assumptions
 - Probability theory and interval analysis can (and should) be combined
- We employ domain theory to this end to construct partial stochastic processes. Partial stochastic processes are to classical stochastic processes what partial reals are to classical reals

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Domain theory



Dana Scott (b. 1932)

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 Domain theory was introduced by Dana Scott in the late 1960s and early 1970s as a mathematical theory of computation, According to Scott [Sco70b].

> the theory is based on the idea that data types can be partially ordered by a relation similar to that of approximation, and as a result can be considered as complete lattices.

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- In the same work, Scott argues that the theory ought to be mathematical rather than operational in its approach. The mathematical meaning of a procedure ought to be the function from elements of the data type of inputs to elements of the data types of the outputs. The operational meaning will generally provide a trace of the whole history of its computation.
- One of the first applications of the theory was the construction of the first mathematical model for the untyped λ-calculus [Sco70b].

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Domain theory



Yuri Leonidovich Ershov (b. 1940)

- In the USSR, Yuri Leonidovich Ershov carried out extensive work on domain theory.
- Part of it was independent of and contemporary with Scott's work.
- Elsewhere Ershov answered many questions that were posed by Scott but were left unaswered [GHK⁺03].
- Therefore in the literature the Scott domains also sometimes called Scott–Ershov domains, as in [Bla00], for example.

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Computational models for classical spaces



Abbas Edalat

- Abbas Edalat applied domain theory to produce computational models of classical mathematical spaces.
- This research project started in 1993 and is still ongoing.
- The idea is to use domain theory to reconstruct some basic mathematics.
- This is achieved by embedding classical spaces into the set of maximal elements of suitable domains.
- Applications have included the dynamical systems, measures and fractals [Eda95b] and integration [Eda95a].

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Elements of domain theory (i)

- Poset (*D*, ⊆): a set *D* with a binary relation ⊆ which is reflexive, anti-symmetric, and transitive
- Supremum $x \in D$ of a subset $A \subseteq D$: an upper bound of A s.t. whenever y is any other upper bound of A, $x \sqsubseteq y$. We write $x = \bigsqcup A$
- A nonempty $A \subseteq D$ is directed if, for all $a, b \in A$, there exists $c \in A$ with $a \sqsubseteq c$ and $b \sqsubseteq c$

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Elements of domain theory (ii)

- A directed-complete poset (dcpo): each of its directed subsets has a supremum
- A bounded-complete poset: each of its subsets that has an upper bound has a supremum
- D dcpo, x, y ∈ D. x approximates y (x ≪ y) if ∀ directed A ⊆ D, y ⊑ ∐ A ⇒ x ⊑ a for some a ∈ A
- B_x a basis for D: $\forall x \in D$, $B_x := \downarrow x \cap B$ contains directed subset with supremum x
- (ω -) continuous dcpo: dcpo with a (countable) basis
- Domain: ω-continuous dcpo
- Scott domain: bounded complete domain

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Scott topology

- We can define topologies on dcpos.
- As Abramsky and Jung point out [AJ94], in domain theory we can tie up open sets with the concrete idea of observable properties (see [Smy92]).
- Let (*D*, ⊆) be a dcpo. A subset *G* of *D* is said to be Scott open if it satisfies the following two conditions:
 - 1 the subset G is an upper set, i.e. $\uparrow G = G$, and
 - **2** if $A \subseteq D$ is a directed subset with $\bigsqcup^{\uparrow} A \in G$, then there is some $x \in A$ such that $\uparrow x \subseteq G$.
- Condition (2) is equivalent to saying that G has a non-empty intersection with A whenever A is directed and its supremum is in G.
- In words, Scott open sets can be described as upper (Condition (1)) and inaccessible by directed suprema (Condition (2)).
- The collection $\mathcal{T}_{\mathcal{S}}(D)$ of all Scott open sets of the dcpo (D, \sqsubseteq) is a topology, so $(D, \mathcal{T}_{\mathcal{S}}(D))$ is a topological space.
- We call the collection $\mathcal{T}_{\mathcal{S}}(D)$ of all Scott open sets of the dcpo (D, \sqsubseteq) the Scott topology of D.
- Unlike the usual (Euclidean) topology, this topology is non-Hausdorff. Such topologies are considered in great depth in Jean Goubault-Larrecq's recent text [GL13].
- M. B. Smyth [Smy92] explains that the Scott topology can be seen as a topology of positive information, whereas the Lawson topology can be seen as a topology of positive-and-negative information. The computational content of the Lawson topology is further discussed in [JES06].

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- An open set containing a point x is called a **neighbourhood** of that point.
- Thus an open set is a neighbourhood of each of its points.
- A neighbourhood of a point x can be thought of a set of points that are "sufficiently close" to x. Different neighbourhoods specify different degrees of closeness.
- For example, if we take the real line, ℝ, with its usual (Euclidean) topology, then the intervals

$$(x-1, x+1), (x-\frac{1}{2}, x+\frac{1}{2}), (x-\frac{1}{3}, x+\frac{1}{3}), \dots, (x-\frac{1}{i}, x+\frac{1}{i}), \dots$$

are all neighbourhoods of $x \in \mathbb{R}$ of increasing "degree of closeness".

Remember that X itself is open, so a neighbourhood of all of its points. Somehow the open set X encodes the "lowest" "degree of closeness". In this loose sense, all the points in X are "close".

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- Intuitively, "putting together" two neighbourhoods two "degrees of closeness" also gives a "degree of closeness".
- Therefore the union of any (arbitrary) family of open sets is again an open set: for each point belonging to the union, a neighbourhood of that point is a subset of the union, so the union itself is a neighbourhood of that point.
- What about the intersection?
- Consider two open sets, O_1 , $O_2 \in \mathcal{T}$. Consider some $x \in O_1 \cap O_2$. The elements of O_1 are precisely all the points in X that are close to x to some "degree of closeness 1". The elements of O_2 are precisely all the points in X that are close to x to some "degree of closeness 2". The elements of $O_1 \cap O_2$ are precisely all the points in X that are close to x to some "degree of closeness 2". The elements of $O_1 \cap O_2$ are precisely all the points in X that are close to x to some "degree of closeness 2". The elements of $O_1 \cap O_2$ are precisely all the points in X that are close to x to both "degree of closeness 1" and "degree of closeness 2" thus $O_1 \cap O_2$ represents a stronger "degree of closeness" than either O_1 or O_2 . It is natural that $O_1 \cap O_2$ should also be an open set.
- Inductively, any *finite* intersection of open sets should be an open set: $(\dots (((O_1 \cap O_2) \cap O_3) \cap O_4) \cap O_5) \cap \dots) \cap O_n$ for some $n \in \mathbb{N}^*$.



Topology: intuition (iii)

- What about countable intersections?
- Consider an example. Take $x \in \mathbb{R}$. The intervals

$$(x-1, x+1), (x-\frac{1}{2}, x+\frac{1}{2}), (x-\frac{1}{3}, x+\frac{1}{3}), \dots, (x-\frac{1}{i}, x+\frac{1}{i}), \dots$$

all contain x and consists of points that are "close" to x. Their *countable*, not *finite*, intersection

$$\bigcap_{i=1}^{\infty} \left(x - \frac{1}{i}, x + \frac{1}{i} \right) = \{ x \}$$

is precisely the **singleton** $\{x\}$.

- If we admit countable (let alone arbitrary!) intersections into a topology we end up with too many sets, since any subset of X can be written as an arbitrary union of singleton sets.
- If all singleton sets were open, all sets would be open, all sets would be closed, only finite sets would be compact, and each function *f* : ℝ → X would be continuous. This isn't particularly meaningful!

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Hausdorff topologies



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Non-Hausdorff topologies



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Domain-theoretic computational models

- A (domain-theoretic computational) model of a topological space X is a continuous domain D together with a homeomorphism $\phi : X \to S$, where $S \subseteq \text{Max}(D)$ is a G_{δ} subset of the maximal elements Max(D) carrying its relative Scott topology inherited from D
- Introduced by Abbas Edalat in [Eda97]

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Interval domain

- Interval domain: $\mathbb{IR} := \{ [a, b] \mid a, b \in \mathbb{R} \land a \leq b \}$
- Ordered by reverse subset inclusion
- For directed $A \subseteq I\mathbb{R}, \sqcup A = \bigcap A$
- $\blacksquare \ I \ll J \Leftrightarrow J \subseteq I^\circ$
- $\{[p,q] \mid p,q \in \mathbb{Q} \land p \leq q\}$ a countable basis for I \mathbb{R}



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Overview of the domain-theoretic framework

- [BE17, BE14] introduces a domain-theoretic framework for continuous time, continuous state stochastic processes
- Their laws are embedded into the space of maximal elements of a normalised probabilistic power domain on the space of continuous interval-valued functions endowed with the relative Scott topology
- The resulting *w*-continuous bounded complete dcpo is used to define partial stochastic processes and characterise their computability
- For a given stochastic process, finitary approximations are constructed. Their lub is the process's law
- Applying this to Brownian motion and its law, the Wiener measure, a partial Wiener measure is constructed, giving a proof of the computability of the Wiener measure, alternative to the one by Willem L. Fouché [Fou00, DF13])



Domain-theoretic function spaces

- Investigated by Thomas Erker, Martín Escardó and Klaus Keimel [EEK98]
- X: locally compact Hausdorff space, O(X): its lattice of open subsets, L: bounded complete domain
- For $O \in \mathcal{O}(X)$, $s \in L$, a single-step function is the continuous map

$$a\chi_O(x) = \begin{cases} a, & \text{if } x \in O; \\ \bot, & \text{otherwise} \end{cases}$$

- Step function: join of a bounded finite collection of single-step functions
- $[X \rightarrow L]$: set of all continuous functions $g : X \rightarrow L$; a bounded complete domain w.r.t. pointwise order induced by *L*

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Basis: step functions

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Single-step function \rightarrow subbasic compact-open set



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Step function \rightarrow basic compact-open set



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Topology: definition

Let X be a set and \mathcal{T} a collection of subsets of X. Then \mathcal{T} is a **topology** on X iff:

- **1** both the empty set \emptyset and *X* are elements of \mathcal{T} ;
- **2** *arbitary* unions of elements of \mathcal{T} are also elements of \mathcal{T} ;
- **3** *finite* intersections of elements of \mathcal{T} are also elements of \mathcal{T} .

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Valuations

- Valuation on top. space (*X*, \mathcal{T}): map $\nu : \mathcal{T} \to [0, \infty)$ s.t.
 - Modularity: $\nu(G) + \nu(H) = \nu(G \cup H) + \nu(G \cap H)$
 - Strictness: $\nu(\emptyset) = 0$
 - Monotonicity: $\vec{G} \subseteq H \Rightarrow \nu(G) \le \nu(H)$ for all $G, H \in \mathcal{T}$
- It is probabilistic if $\nu(X) = 1$ and continuous if, for directed $A \subseteq \mathcal{T}$, $\nu(\bigcup_{G \in A} G) = \bigsqcup_{G \in A} \nu(G)$
- Unlike measures, valuations are defined on open, rather than measurable, sets.
 Favoured in computable analysis
- Nice properties and extension results. See Mauricio Alvarez-Manilla et al [AMESD00] and Jean Goubault-Larrecq [GL05]

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Probabilistic power domain

- (Normalised) probabilistic power domain $\mathbf{P}(X)$: set of continuous valuations (with $\nu(X) = 1$) ordered pointwise: for $\nu, \nu' \in \mathbf{P}(X), \nu \sqsubseteq \nu'$ iff for all open sets $G \in \mathcal{T}$, $\nu(G) \le \nu'(G)$
- Introduced by Nasser Saheb-Djahromi [SD80] and studied extensively by Claire Jones and Gordon Plotkin [JP89, Jon90]
- For any $b \in X$, the point valuation $\delta_b : \mathcal{O}(X) \to [0, \infty)$ defined by

$$\delta_b(\mathcal{O}) = \left\{egin{array}{cc} 1, & ext{if } b \in \mathcal{O}; \ 0, & ext{otherwise}. \end{array}
ight.$$

- Any finite linear combination $\sum_{i=1}^{n} r_i \delta_{b_i}$ with $r_i \in [0, \infty)$, $1 \le i \le n$, is a continuous valuation on *X* (called a simple valuation).
- If X is an ω-continuous dcpo with ⊥, then P¹ (X) is also an ω-continuous dcpo with bottom element δ_⊥ and has a basis consisting of simple valuations

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Probabilistic power domain: an important result

- Let *D* be an ω -continuous domain. A valuation ν in $\mathbf{P}(D)$ is maximal in $\mathbf{P}(D)$ (i.e. $\nu \in \text{Max}(\mathbf{P}(D))$) iff ν is supported in the set Max (*D*) of maximal elements of *D*
- The "if" direction of this result was proved by Abbas Edalat [Eda95b, Proposition 5.18]
- The "only if" direction by Jimmie D. Lawson [Law98, Theorem 8.6]

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Domain-theoretic model for stochastic processes

- $\mathcal{PC}(T, \mathbb{R})$: the space of probability measures on $C(T, \mathbb{R})$ endowed with the weak topology
- $e : \mathcal{P}C(T, \mathbb{R}) \to \mathbf{P}([T \to \mathbb{I}\mathbb{R}]), e(\mu) = \mu \circ s^{-1}$, embeds $\mathcal{P}C(T, \mathbb{R})$ onto the set of maximal elements of $\mathbf{P}^1([T \to \mathbb{I}\mathbb{R}])$
- For a simple valuation $\nu := \sum_{j=1}^{n} r_j \delta_{g_j}$, $n \in \mathbb{N}^*$, and $l \in \mathbb{R}^+$ define the *l*-mass of ν by $m_l(\nu) := \sum_{j=1}^{n} \{r_j \mid |g_j| < l\}$
- Let $\nu_1 \sqsubseteq \nu_2 \sqsubseteq \nu_3 \sqsubseteq \dots$ be an increasing chain of simple valuations in $\mathbf{P}([T \to I\mathbb{R}])$ with $\nu_i := \sum_{j=1}^{n_i} r_{ij} \delta_{g_{ij}}$, $n_i \in \mathbb{N}^*$
- Define $\nu := \bigsqcup_{n \in \mathbb{N}^*} \nu_n$
- Then the support of ν is in the subspace of the embedded classical functions iff, for all $n \in \mathbb{N}^*$, there exists $N \in \mathbb{N}^*$ such that

$$m_{1/n}(\nu_N) > 1 - 1/n$$
 (1)

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Finitary approximation of a valuation

- D is a bounded complete domain with a countable basis B := (b₁, b₂, ...) closed under finite suprema
- Let ν be any valuation on D and ν* its canonical extension to a measure on D. In particular, ν* could be the law of the stochastic process of interest
- We will show how to obtain ν as a supremum of an increasing chain of simple valuations on D
- Recursively define a sequence of finite lists of subsets of B: define A₀ := [a₁⁰ := ⊥]; for n ∈ N⁰,

$$A_{n+1} = [b_{n+1} \sqcup a_{l_1}^n, \dots, b_{n+1} \sqcup a_{l_{L_n}}^n, a_1^n, \dots, a_{K_n}^n],$$

where $a_1^n, \ldots, a_{k_n}^n$ are the elements of A_n in order, and $a_{l_1}^n, \ldots, a_{l_{L_n}}^n$ is the sublist of A_n consisting of those elements that have an upper bound with b_{n+1} . $(L_n \leq K_n)$

For example,

$$\begin{aligned} & A_1 = [b_1, \bot]; \\ & A_2 = \left\{ \begin{array}{ll} [b_2 \sqcup b_1, b_2, b_1, \bot] & \text{if } b_2 \sqcup b_1 \text{ exists,} \\ [b_2, b_1, \bot] & \text{otherwise} \end{array} \right. \end{aligned}$$

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Finitary approximation of a valuation

• Further, for $n \in \mathbb{N}^0$, $\nu_n := \sum_{i=1}^{K_n} r_i^n \delta_{\mathbf{a}_i^n}$, where

$$r_i^n := \nu^* \left(\ddagger a_i^n \setminus \bigcup_{k=1}^{i-1} \ddagger a_k^n \right)$$
(2)

- The sequence of simple valuations $(\nu_n)_{n \in \mathbb{N}}$ is an increasing chain, i.e., for all $n \in \mathbb{N}$, $\nu_n \sqsubseteq \nu_{n+1}$
- The supremum of the approximating chain $(\nu_n)_{n \in \mathbb{N}}$ of simple valuations gives the approximated valuation:

$$\bigsqcup_{n\in\mathbb{N}}\nu_n=\nu$$

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Some details of the proof: monotonicity (i)

To prove that the sequence is increasing, we use the modification [Eda95a] of the splitting lemma [JP89] for the normalised probabilistic power domain: we need to show the existence of the nonnegative numbers (called transport numbers) tⁿ_i for

$$i = 1, \ldots, K_n, j = 1, \ldots, K_{n+1},$$

such that, for a fixed *i*, $\sum_{j=1}^{K_{n+1}} t_{i,j}^n = r_i^n$; for a fixed *j*, $\sum_{i=1}^{K_n} t_{i,j}^n = r_j^{n+1}$; and $t_{i,j}^n \neq 0$ implies $a_i^n \sqsubseteq a_i^{n+1}$.

• We claim that these requirements are satisfied by defining the transport numbers as follows. If $b_{n+1} \sqcup a_i^n$ exists, then $i = l_{j_i}$ for a unique $j_i \in \{1, \ldots, L_n\}$, and we define

$$t_{i,j_i}^n := r_{j_i}^{n+1}, \quad t_{i,L_n+i}^n := r_{L_n+i}^{n+1}, \quad t_{i,j}^n := 0$$

for all $j \notin \{j_i, L_n + i\}$. If $b_{n+1} \sqcup a_i^n$ does not exist, then we define

$$t_{i,L_n+i}^n := r_{L_n+i}^{n+1}, \quad t_{i,j}^n := 0$$

for all $j \neq L_n + i$

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Some details of the proof: monotonicity (ii)

The intuition behind the above proof is as follows. In ν_n , the weight of a_i^n is r_i^n , which in ν_{n+1} is "distributed" in the weight of a_i^n and possibly the weight of $b_{n+1} \bigsqcup a_i^n$. If the supremum $b_{n+1} \bigsqcup a_i^n$ does not exist, the the weight of a_i^n in ν_{n+1} is the same as in ν_n (because removing the set above b_{n+1} does not change the set); if $b_{n+1} \bigsqcup a_i^n$ does exist, then $\hat{\tau}a_i^n = (\hat{\tau}a_i^n \setminus \hat{\tau}(b_{n+1} \bigsqcup a_i^n)) \cup (\hat{\tau}(b_{n+1} \bigsqcup a_i^n))$, which implies that the two weights in ν_{n+1} sum to r_i^n .



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Some details of the proof: convergence (i)

[Eda97, Lemma 3.1] Let ν_1 and ν_2 be continuous valuations on a topological space *X*. Suppose $B \subseteq \mathcal{O}(X)$, where $\mathcal{O}(X)$ is the topology of *X*, is a base which is closed under finite intersections. If $\nu_1(\mathcal{O}) = \nu_2(\mathcal{O})$ for all $\mathcal{O} \in B$, then $\nu_1 = \nu_2$. The countable basis *B* for our domain *D* gives rise to the topological base for its Scott topology, consisting of the sets $\uparrow b_k$ for each $b_k \in B$, $k \in \mathbb{N}^*$. Since *B* is closed under finite suprema, the topological base is closed under finite intersections. It suffices to ascertain that $\bigsqcup_{n \in \mathbb{N}^*} \nu_n(\uparrow b_k) = \nu^*(\uparrow b_k)$ for each $b_k \in B$. For each $n \in \mathbb{N}^*$,

$$\begin{split} \nu_{n}(\mathbf{\hat{\uparrow}}b_{k}) &= \sum_{i=1}^{K_{n}} \nu^{*} \left(\mathbf{\hat{\uparrow}}a_{i}^{n} \setminus \bigcup_{l=1}^{i-1} (\mathbf{\hat{\uparrow}}a_{l}^{n}) \right) \delta_{a_{i}^{n}}(\mathbf{\hat{\uparrow}}b_{k}) = \sum_{i:b_{k} \ll a_{i}^{n}} \nu^{*} \left(\mathbf{\hat{\uparrow}}a_{i}^{n} \setminus \bigcup_{l=1}^{i-1} (\mathbf{\hat{\uparrow}}a_{l}^{n}) \right) \\ & \underset{additivity}{\overset{\text{countable}}{=}} \nu^{*} \left(\bigcup_{i:b_{k} \ll a_{i}^{n}} \left[\mathbf{\hat{\uparrow}}a_{i}^{n} \setminus \bigcup_{l=1}^{i-1} (\mathbf{\hat{\uparrow}}a_{l}^{n}) \right] \right) = \nu^{*}(B_{n}), \end{split}$$

where $B_n = \bigcup \{ \uparrow b_i \mid i \in \mathbb{N}^0, b_i = \bigsqcup_{j \in J} b_j \text{ for some } J \subseteq \{1, \dots, n\}, b_k \ll b_i \}$, since, for $n \in \mathbb{N}^*, a_i^n, \dots, a_{K_n}^n$ are defined as the finite suprema of b_1, \dots, b_n .

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Some details of the proof: convergence (ii)

Then

$$\left(\bigsqcup_{n\in\mathbb{N}^*}\nu_n\right)(\mathbf{\hat{z}}_k)=\lim_{n\to\infty}\nu^*(B_n)=\nu^*\left(\bigcup_{n=1}^\infty B_n\right),$$

the last equality following from the continuity of measures from below. By the interpolation property of continuous dcpos,

$$\bigcup_{n=1}^{\infty} B_n = \bigcup_{\substack{i=1,\\b_k \ll b_i}}^{\infty} \mathbf{\hat{b}}_i = \mathbf{\hat{b}}_k,$$

so $(\bigsqcup_{n\in\mathbb{N}^*}\nu_n)$ $(\uparrow b_k) = \nu^*(\uparrow b_k)$, and the result follows.

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Finitary approximation of a given stochastic process

We can think of the approximation of measures at the top (including the laws of stochastic processes) as a special case of this construction. Note that the bounded complete domain $[T \rightarrow IS]$, with T = [0, 1], $S = \mathbb{R}$, has a countable basis closed under finite suprema. It is given by the step functions obtained from rational-valued intervals. We can therefore think about the valuations v_n as partial stochastic processes, which approximate and generate the law of the stochastic process, μ , in the limit. Also, by choosing T to be a finite or countable set, we can treat the discrete time partial stochastic processes as a special case of the present construction.

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Computable stochastic processes

- An increasing chain of simple valuations $v_0 \sqsubseteq v_1 \sqsubseteq v_2 \sqsubseteq \ldots$, where, for each $i \in \mathbb{N}$, $v_i = \sum_{i=1}^{n_i} r_{ij} \delta_{g_{ij}}$, is effective if for each $i, n_i \in \mathbb{N}$ is recursively given, r_{i1}, \ldots, r_{in_i} are computable, and g_{i1}, \ldots, g_{in_i} are effectively given
- A stochastic process is (domain-theoretically) computable if there exists a total recursive function $\phi : \mathbb{N} \to \mathbb{N}$ such that, for each $i \in \mathbb{N}$, gives $N := \phi(i)$ in (1)

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Some closure properties of sets with computable measure

Given a measure μ , let A be a collection of μ -measurable sets that is closed under finite intersections and such that the measure $\mu(A)$ of each $A \in A$ is a computable real number. Then the following are also computable real numbers:

- $\mu(\bigcup_{i=1}^{n} A_i)$ for each $n \in \mathbb{N}^*$, $A_1, \ldots, A_n \in \mathcal{A}$
- μ ($A_1 \setminus A_2$) for A_1 , $A_2 \in A$
- μ ($A \setminus (\bigcup_{i=1}^{n} A_i)$) for each $n \in \mathbb{N}^*$, $A_1, \dots, A_n \in A$

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History: Paul Pierre Lévy (1886–1971)



Remarkably, **Paul Pierre Lévy** (who is known for, among many other things, one of the constructions of the Brownian motion) has contributed to domain theory — back in 1965 [Lév65] — even though he wasn't aware of its existence!

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Paul Lévy's formula (i)

- Let $T = [0, 1], t \in T, m_t := \min_{0 \le s \le t} W_t, M_t := \max_{0 \le s \le t} W_t$
- The joint distribution of the processes W_t , m_t , M_t is given by

$$\mathbb{P}\left[a < m_t \leq M_t < b \text{ and } W_t \in A\right] = \int_A k(y) \, dy$$

• Here $A \subseteq \mathbb{R}$ is a measurable set,

$$k(y) := \sum_{n=-\infty}^{\infty} p_t(2n(b-a), y) - p_t(2a, 2n(b-a) + y),$$
(3)

and

$$p_t(x,y) := \frac{1}{\sqrt{2\pi t}} e^{-(y-x)^2/(2t)}$$

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It is convenient to regard this equation as a special case of the following function of two variables, x ∈ (a, b) and y ∈ (a − x, b − x) ⊆ (a − b, b − a):

$$k(x,y) := \sum_{n=-\infty}^{\infty} p_t(2n(b-a), y) - p_t(2(a-x), 2n(b-a) + y)$$

- In (3), x is 0
- By introducing *x* we are effectively allowing the Brownian motion an intercept from the origin

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To make the dependence on a, b, and t explicit, we shall write k(x, y; a, b; t)

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Domain-theoretic approximation of Wiener measure (i)

- Let $V := V(K_1, \ldots, K_n; U_1, \ldots, U_n), n \in \mathbb{N}^*$ be a basic open set
- In our context, where X will be a nonempty compact interval, $X \subseteq \mathbb{R}$, the basic open set $V \subseteq C(X, Y)$ induces a partition of X:

$$\mathcal{T}(V) := \{\min X, \max X\} \cup \bigcup_{i=1}^n \{\min K_i, \max K_i\}$$

Regard it as a naturally ordered (in ascending order) tuple containing $|\mathcal{T}(V)| \leq 2(n+1)$ (distinct) elements and refer to its elements as $T_1, \ldots, T_{|\mathcal{T}|}$, where the dependence on V is implicit

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Illustration of a basic open set



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Domain-theoretic approximation of Wiener measure (ii)

For $i = 1, \ldots, |\mathcal{T}| - 1$, define

$$f_i(x, y) := \begin{cases} k(x, y; L_i, R_i; \Delta t_i) & \text{if } [T_i, T_{i+1}] \subseteq \bigcup_{j=1}^n K_j, \\ \frac{1}{\sqrt{\Delta t_i}} \phi\left(\frac{y-x}{\sqrt{\Delta t_i}}\right) & \text{otherwise,} \end{cases}$$

where ϕ is the standard normal density function, $\Delta t_i = T_{i+1} - T_i$, $[L_i, R_i] := \bigcap_{j=1}^n \{U_j \mid [T_i, T_{i+1}] \subseteq K_j\}.$

Using the properties of conditional probability,

$$\mu_{W}(V) = \int_{A_{1}} \int_{A_{2}} \dots \int_{A_{|\mathcal{T}|-1}} f_{1}(x_{0}, x_{1}) f_{2}(x_{1}, x_{2}) \cdots f_{|\mathcal{T}|-1}(x_{|\mathcal{T}|-2}, x_{|\mathcal{T}|-1}) dx_{1} dx_{2} \dots dx_{|\mathcal{T}|-1}$$

where $x_0 = 0$, and, for $i = 1, \ldots, |\mathcal{T}| - 1$,

$$A_i := \bigcap_{j=1}^n \{U_j \mid T_{i+1} \in K_j\} - x_{i-1}$$

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Càdlàg processes

- While many (most?) processes studied in mathematical finance and other applied fields are continuous, some aren't. Of particular interest are càdlàg processes ("continue à droite, limite à gauche"), which admit jumps [CT03]. The behaviour of the markets on Monday ("Mad market Monday" according to Reuters) is a good example!
- A function $f : [0, 1] \to \mathbb{R}$ is called a càdlàg function if, for every $t \in [0, 1]$, the left limit $f(t-) := \lim_{s \uparrow t} f(s)$ exists; and the right limit $f(t+) := \lim_{s \downarrow t} f(s)$ exists and equals f(t)
- Anatoliy Volodymyrovych Skorokhod (1930–2011) introduced a topology the Skorokhod topology on the space, $D([0, 1], \mathbb{R})$, of càdlàg functions to study the convergence in distribution of stochastic processes with jumps as an alternative to the compact-open topology. It is induced [Bil99] by the following metric, which makes $D([0, 1], \mathbb{R})$ a complete separable metric space. Let Λ be the class of strictly increasing continuous mappings of [0, 1] onto itself. For $\lambda \in \Lambda$ one defines

$$\|\lambda\| = \sup_{s \neq t} \left| \ln \frac{\lambda(t) - \lambda(s)}{t - s} \right|.$$

We can then define the metric as

$$d(f,g) = \inf_{\lambda \in \Lambda} \left\{ \sup |f(t) - g(\lambda(t))| + \|\lambda\|
ight\}.$$

How can one relate this to the Scott topology or other domain-theoretic topologies?



History: Anatoliy Volodymyrovich Skorokhod (1930-2011)



Among **Anatoliy Volodymyrovich Skorokhod**'s contributions to the theory of stochastic and Markov processes, his topologies have been instrumental in the study of jump behaviour

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Computational considerations

What is the best order of enumeration of $B := (b_1, b_2, ...)$ to obtain a good rate of convergence?



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Stochastic integration

A generalisation of the Riemann-Stieltjes integral. The integrands and the intagrators are stochastic processes, as are the integrals themselves:

$$Y_t = \int_0^t H_s \, dX_s,$$

where H is a locally square-integrable process adapted to the filtration generated by the semimartingale X

- More often than not, X is W
- Ito integral:

$$\int_0^t H_s \, d_X s = \lim_{n \to \infty} \sum_{k=0}^{nt} H_{k/n}(X_{(k+1)/n} - X_{k/n})$$

Stratonovich integral:

$$\int_{0}^{t} H_{s} d_{X} s = \lim_{n \to \infty} \sum_{k=0}^{nt} H_{(k+1)/n} (X_{(k+1)/n} - X_{k/n})$$

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The Wiener integral

■ The Wiener integral is a Lebesgue integral over sets in an inifinite-dimensional function space, such as C := C(T, ℝ), of functionals defined on these sets. Let F be a functional defined on C that is measurable with respect to the Wiener measure, µ_W. Then the Wiener integral is the Lebesgue integral

$$\int_{C} F(x) \, d\mu_{W}(x)$$

- Let $x = x(t) \in C$, $n \in \mathbb{N}^*$, and $t_1, \ldots, t_n \in T$. Denote by $x^{(n)}$ the broken line with vertices at the points $(t_1, x(t_1)), \ldots, (t_n, x(t_n))$. Let *F* be a functional on *C*. For $n \to \infty$, $F(x^{(n)}) \to F(x)$ in the sense of strong convergence
- [Kov63] If F is a continuous bounded functional,

$$\int_{\mathcal{C}} F(x) \, d\mu_{W}(x) = \lim_{n \to \infty} \frac{1}{\pi^{n} t_{1}(t_{2} - t_{1}) \dots (t_{n} - t_{n-1})} \times \\ \int_{\mathbb{R}^{n}} F_{n}(x_{1}, \dots, x_{n}) \exp\left[-\frac{x_{1}^{2}}{t_{1}} - \sum_{j=1}^{n-1} \frac{(x_{j+1} - x_{j})^{2}}{t_{j+1} - t_{j}}\right] \, dx_{1} \dots dx_{n},$$

where $F_n(x_1, ..., x_n) := F(x^{(n)})$

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The Wiener integral and the Feynman path integrals

Analytical continuation: Consider the Wiener measure with covariance $\lambda \in \mathbb{R}^+$, a functional *F* on $C([0, 1], \mathbb{R})$. The following holds:

$$\int_{\mathcal{C}([0,1],\mathbb{R})} F(\omega) \, dW_{\lambda}(\omega) = \int_{\mathcal{C}([0,1],\mathbb{R})} F(\sqrt{\lambda}\omega) \, dW(\omega).$$

- What if λ is complex? The left-hand side is meaningless, whereas the right-hand side is OK is F is suitably analytical and measurable. When λ = i, we get the analytically-continued Wiener integral.
- In particular, we can apply this to the Feynman path integral representation of the Schrödinger equation. Consider the heat equation with potential V

$$-\frac{\partial}{\partial t}u(t,x)=-\frac{1}{2}\Delta_{x}u(t,x)+V(x)u(t,x),\quad x\in\mathbb{R}^{d}.$$

The solution in terms of a Wiener integral is given by the Feynman-Kac formula:

$$u(t,x) = \int_{\mathcal{C}([0,1],\mathbb{R})} e^{-\int_0^t V(\omega(s)+x) \, ds} u(0,w(t)+x) \, dW(\omega)$$

This formula works for many V of interest

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Edalat integration

- Edalat integration was introduced in [Eda95a] for bounded real-valued functions on compact metric spaces embedded into continuous domains (i.e. spaces of maximal points), and bounded Borel measures on those compact metric spaces
- Extended to locally compact spaces by Edalat and Sara Negri [EN98]
- Extended to bounded real-valued functions on Hausdorff spaces embedded into continuous domains by John D. Howroyd [How00]. This extension is applicable in our setting, as C is a Hausdorff space



Howroyd's extension of Edalat integration (i)

- Let X ↔ Max (D) ↔ D be a dense embedding of X into the maximal points of a continuous domain D equipped with the Scott topology
- Let $f: X \to \mathbb{R}$ be a bounded function
- Let μ be a Borel probability measure on X such that $\overline{\mu}(U) := \mu(U \cap X)$ defines a continuous valuation on the Scott open sets of D

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Howroyd's extension of Edalat integration (ii)

- [LL03] Let $\nu = \sum_{b \in |\nu|} r_b \mu_b \in \mathbf{P}^1(D)$ be a simple valuation where $|\nu|$ is the support of ν and μ_b is a point valuation for $b \in D$
- Then the lower sum and upper sum of f w.r.t. ν are defined as

$$S^{I}(f,\nu) = \sum_{b \in |\nu|} = \sum_{b \in |\nu|} r_{b} \inf f(\uparrow b \cap X),$$

and

$$S^{u}(f, \nu) = \sum_{b \in |\nu|} \sum_{b \in |\nu|} r_{b} \sup f(\uparrow b \cap X),$$

respectively

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Howroyd's extension of Edalat integration (iii)

The lower E-integral and upper E-integral of f w.r.t. $\overline{\mu}$ are defined as

$$\mathsf{E}\operatorname{-}\int_* f \, d\mu = \sup\{S^I(f,\nu): \nu \ll \overline{\mu}, \nu \text{ simple}\},\$$

and

$$\mathsf{E}\operatorname{-} \int^* f \, d\mu = \inf\{S^u(f, \nu) : \nu \ll \overline{\mu}, \nu \text{ simple}\},\$$

respectively

The bounded function $f: X \to \mathbb{R}$ is said to be E-integrable w.r.t. μ if

$$\mathsf{E}\text{-}\int^* \mathsf{f}\,\mathsf{d}\mu=\mathsf{E}\text{-}\int_*\mathsf{f}\,\mathsf{d}\mu$$

If *f* is E-integrable, the E-integral of *f* is denoted by E- $\int f d\mu$ and is defined to be the value of the lower or upper integral:

$$\mathsf{E}\text{-}\int f\,\mathsf{d}\mu=\mathsf{E}\text{-}\int_*^*f\,\mathsf{d}\mu=\mathsf{E}\text{-}\int_*^*f\,\mathsf{d}\mu$$

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The case of the (partial) Wiener measure

In our case:

- $X = C = C(T, \mathbb{R})$
- $\square D = [T \to \mathbf{I}\mathbb{R}]$
- $\blacksquare \ \mu = \mu_W$
- $f = \dot{F}$, a bounded functional on C
- [How00, Theorem 13] If a function is E-integrable then it is Lebesgue integrable, and the values of the integrals agree

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A word to Ray Solomonoff



Ray Solomonoff (1926-2009)

A very conventional scientist understands his science using a single 'current paradigm' — the way of understanding that is most in vogue at the present time. A more creative scientist understands his science in very many ways, and can more easily create new theories, new ways of understanding, when the 'current paradigm' no longer fits the current data. [Sol09]

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